

PATENT APPLICATION

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of

Atty. Dkt.: Q67046

Atsushi HATABU

Appln. No.:

Group Art Unit: Unknown

Confirmation No.: Unknown

Examiner: Unassigned

Filed: November 7, 2001

For: MOVING PICTURE EDITING METHOD, MOVING PICTURE EDITING SYSTEM
AND STORING MEDIUM WITH MOVING PICTURE EDITING PROGRAMS
STORED THEREIN

PRELIMINARY AMENDMENT

Commissioner for Patents
Washington, D.C. 20231

Sir:

Prior to examination, please amend the above-identified application as follows:

IN THE CLAIMS:

Please enter the following amended claims:

6. (Amended) The moving picture editing method as in any one of claims 1-3 or 5,
wherein candidates for each motion vectors after editing are limited to motion vectors present in
a predetermined range centered on the motion vector before editing.

7. (Amended) The moving picture editing method as in any one of claims 1-3 or 5,
wherein candidates for each motion vectors after editing are limited to motion vectors, which are
equal to motion vector before editing or motion vectors present in a predetermined range
centered on the motion vector before editing and having non-integer coordinate value as
horizontal or vertical coordinate value.

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13. (Amended) The moving picture editing system as in any one of claims 8-10 or 12, wherein the controller limits the range of search of motion vectors after editing in the motion vector searcher to motion vectors, which are the same as the motion vector after editing or motion vectors present in a range in the neighborhood of the motion vector after editing.

14. (Amended) The moving picture editing system as in any one of claims 8-10 or 12, wherein the controller limits the range of search of motion vectors after editing in the motion vector searcher to motion vectors, which are the same as the motion vector after editing or motion vectors present in a range in the neighborhood of the motion vector after editing and having non-integer coordinate values as horizontal or vertical coordinate values.

15. (Amended) A storing medium, in which moving picture editing programs for realizing the functions set forth in any one of claims 1-5 or 8-12 in a personal computer are stored.

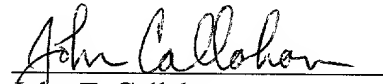
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REMARKS

Claims 6-7 and 13-15 have been amended to delete improper multiple dependencies. The public should be advised that the present Preliminary Amendment is not considered or intended to be a narrowing amendment surrendering any equivalents.

Entry and consideration of this Amendment is respectfully requested.

Respectfully submitted,


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Date: November 7, 2001

APPENDIX

VERSION WITH MARKINGS TO SHOW CHANGES MADE

IN THE CLAIMS:

The claims are amended as follows:

6. The moving picture editing method ~~according to~~ as in any one of claims 1 ~~to 3~~ and ~~5-3~~ or 5, wherein candidates for each motion vectors after editing are limited to motion vectors present in a predetermined range centered on the motion vector before editing.

7. The moving picture editing method ~~according to~~ as in any one of claims 1 ~~to 3~~ and ~~5-3~~ or 5, wherein candidates for each motion vectors after editing are limited to motion vectors, which are equal to motion vector before editing or motion vectors present in a predetermined range centered on the motion vector before editing and having non-integer coordinate value as horizontal or vertical coordinate value.

13. The moving picture editing system ~~according to~~ as in any one of claims 8 ~~to 10~~ and ~~12-10~~ or 12, wherein the controller limits the range of search of motion vectors after editing in the motion vector searcher to motion vectors, which are the same as the motion vector after editing or motion vectors present in a range in the neighborhood of the motion vector after editing.

14. The moving picture editing system ~~according to~~ as in any one of claims 8 ~~to 10~~ and ~~12-10~~ or 12, wherein the controller limits the range of search of motion vectors after editing in the motion vector searcher to motion vectors, which are the same as the motion vector after

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editing or motion vectors present in a range in the neighborhood of the motion vector after editing and having non-integer coordinate values as horizontal or vertical coordinate values.

15. A storing medium, in which moving picture editing programs for realizing the functions set forth in any one of claims ~~1 to 14~~1-5 or 8-12 in a personal computer are stored.